



Yusuke Hashimoto

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Yusuke Hashimoto was born in Osaka City, Osaka Prefecture in 1975. Before joining PlatinumGames Inc. as game designer, Hashimoto also held positions at CloverStudio Inc. and Capcom Co., Ltd. He served as graphic designer on multiple *Resident Evil* titles and as producer/enemy design for *Bayonetta*. Hashimoto was the director for *Bayonetta 2* and is currently working on *Star Fox Zero* for the Wii U system.